

# **Orient Curve to Edge**

Copies and aligns a curve to a surface edge.

---

# **Orient On Surface**

Moves or copies and rotates objects on a surface using the surface's normal direction for orientation.

---

# **Orient 3 Points**

Moves or copies and rotates objects using three reference and three target points.

---

# **Orient 2 Points**

Moves or copies, rotates, and scales objects using two reference and two target points.

---

# **Orient Perpendicular to Curve**

Moves or copies and rotates objects along a curve using the curve direction for orientation.

---

# **Clipping, Style Hatch for Layers**

Style hatch for layers.

---

# **Clipping, Include Your Selection**

Including your selection.

---

# **Clipping, Excluding Your Selection**

Excluding your selection.

---

# Clip All Objects

Clip all objects.

---

# Clipping Plane Depth

Clipping plane depth.