

# **Bio Corallo: A New Biomaterial for Digital Craft and Architecture**

Bio Corallo is a lightweight, bio-based ceramic composite developed by Ana Bridgewater that merges digital craft with ecological material research. Made from porcelain and tapioca starch, the project explores how computational design and sustainable thinking can reshape the future of lighting, architecture, and modular fabrication.

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# **Thrill Island: Designing Adventure on the Icon of the Seas**

Thrill Island aboard Royal Caribbean's Icon of the Seas combines storm-ravaged tropical aesthetics with cutting-edge computational design, utilizing Rhino and Grasshopper to craft immersive attractions like waterparks and adventure courses, while overcoming production challenges for a first-of-its-kind cruise ship experience.